|  |  |
| --- | --- |
| **Game Production**  Diploma in IT  Year 2 (2023/24) Semester 3 | Week **12** |
| **1** hour |
| **Writing Compelling Game Stories and Characters** | |

A good story for a game should be interesting, internally consistent and contain well-developed characters who experience growth over the course of the game.

Part 1

Writing a game story often involves research, creativity, and some ingenuity. Write a 1-paragraph summary of a game that involves both:

* A person with a secret, and
* A catastrophic event

Share your story with your friends on your Portfolio website.

In the immersive game "Eclipse of Shadows," players are transported to the metropolis of Veridium, a city on the brink of catastrophe. They control the main character, Avira, a complex protagonist burdened by a mysterious secret that holds immense power. Avira possesses a deep understanding of an impending cataclysmic event that threatens the very fabric of society. With time running out, players must navigate a treacherous landscape, unraveling intriguing puzzles, and forging alliances with a diverse cast of characters. Along the way, Avira's journey becomes a personal one, as they confront their own fears, evolving into a resilient hero. As the devastating eclipse approaches, Avira's choices, and the relationships they cultivate will shape the destiny of Veridium, culminating in a climactic finale that will leave players questioning the true nature of their secrets and the power they hold.

Part 2

Develop the character design for the person (with the secret) you created in Part 1.

You may include relevant visuals to support the visual character development. You may also suggest other characters to support the sociology and psychology of the character.

Share your design with your friends on your Portfolio website.

Main Character Name: Avira

Visual Description:

Avira is an intriguing and mysterious young man who radiates mystery. He has an athletic body, stands at an average height, and has a magnificent stance. His dazzling, sapphire-blue eyes, which appear to store endless secrets and a glint of hidden determination, are his most remarkable feature. His raven-black hair falls in free waves just below his shoulders, framing an intelligent and resilient face.

Clothing Style:

Avira's clothing style combines practicality with a touch of individuality, reflecting his unique persona. He is frequently seen wearing a well-tailored black jacket with elaborate silver embroidery, which subtly hints at his engineering background. Avira wears a form-fitting black bodysuit underneath the jacket, allowing him to move freely on his dangerous adventures. His outfit is finished by a pair of tough black boots built to resist the hardships he would experience on his voyage. Finally, Avira wears a pendant with an ancient symbol delicately carved into a piece of obsidian, suggesting their link to a secret realm, and adding to his aura of mystery.

Supporting Characters:

Dr Elias Hawthorne: A renowned archaeologist with endless curiosity for the past. Dr Hawthorne is a mentor figure to Avira, sharing his knowledge of ancient civilizations and his fascination with the catastrophic event. His dynamic relationship reveals a shared passion for unravelling the mysteries that lies beneath the surface.

Kira Donovan: A skilled hacker and tech prodigy who becomes Avira's closest ally. Kira's rebellious nature and quick-witted humour provides a refreshing contrast to Avira's reserved demeanour. Together, they navigate the intricate webs of conspiracy, relying on their combined expertise to unlock the truth.

Captain Malik Khan: The steadfast leader of a resistance group fighting against the encroaching chaos. Captain Khan embodies unwavering determination and strategic thinking. His unwavering loyalty to Avira's, coupled with their experiences in the field, offers a sense of grounded support and camaraderie.